



Syllabus

THE 181 Mime: Physical Theatre and Movement

General Information

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Department Visual and Performing Arts

Course Prefix THE

Course Number 181

Course Title Mime: Physical Theatre and Movement

Dual Listing (also listed as): HPE 181

Course Information

Catalog Description In this course participants study and apply non-verbal techniques to create physical theatre performance. The course emphasizes the use and understanding of facial expressions, gestures, and pantomime. Various mime techniques, including those of Decroux and Montanaro, are taught. This course is required for students in the A.A. Theatre Arts program and is open to all students. The course can be taken for theatre, physical education, or elective credit. There is no pre-requisite.

Credit Hours 3

Lecture Contact Hours 3

Lab Contact Hours 0

Other Contact Hours 0

Grading Scheme Letter

Prerequisites

None

Co-requisites

None

First Year Experience/Capstone Designation

This course DOES NOT satisfy the outcomes applicable for status as a FYE or Capstone.

SUNY General Education

This course is designated as satisfying a requirement in the following SUNY Gen Ed categories

None

FLCC Values

Institutional Learning Outcomes Addressed by the Course

Vitality and Perseverance

Course Learning Outcomes

Course Learning Outcomes

1. Devise an original scene, with a clear beginning, middle, and end focusing on a physical conflict.
2. Devise and perform an original scene that includes a prescribed set of mime illusions including walks, running, climbing and defending ladders.
3. Design and apply an original makeup design for performance.
4. Devise, rehearse and perform an original production for public performance.

Outline of Topics Covered

Background and history of Mime, its originators and schools of practice.

Principles and conventions of performance

Physical techniques including; fixed space, isolations, rotations, tilts, leans, etc.

Study of classical mime illusions including, walks, runs, stairs, and ladders.

Study of Circus Techniques

Practice of slow motion and stage combat.

Rehearsal and Performance for individual, group, and final performances.

Program Affiliation

This course is not required as a core course in any programs.